

Sylvester equations

Goal represent linear functions $\mathbb{R}^{m \times n} \rightarrow \mathbb{R}^{p \times q}$.

For instance, to deal with problems like the following one.

Sylvester equation



$$AX - XB = C$$

$A \in \mathbb{C}^{m \times m}$, $C, X \in \mathbb{C}^{m \times n}$, $B \in \mathbb{C}^{n \times n}$.

This must be a $mn \times mn$ linear system, right?

Vectorization gives an explicit way to map it to a vector.

Vectorization: definition

$$\text{vec } X = \text{vec} \begin{bmatrix} \boxed{\begin{matrix} x_{11} \\ x_{21} \\ \vdots \\ x_{m1} \end{matrix}} & \begin{matrix} x_{12} \\ x_{22} \\ \vdots \\ x_{m2} \end{matrix} & \begin{matrix} \dots \\ \dots \\ \ddots \\ \dots \end{matrix} & \begin{matrix} x_{1n} \\ x_{2n} \\ \vdots \\ x_{mn} \end{matrix} \end{bmatrix} := \begin{bmatrix} x_{11} \\ x_{21} \\ \vdots \\ x_{m1} \\ \hline x_{12} \\ x_{22} \\ \vdots \\ x_{m2} \\ \hline \vdots \\ \hline x_{1n} \\ x_{2n} \\ \vdots \\ x_{mn} \end{bmatrix}$$

$\mathbb{R}^{m \times n} \rightarrow \mathbb{R}^{mn}$

Vectorization: comments

Column-major order: leftmost index 'changes more often'. Matches Fortran, Matlab standard (C/C++ prefer row-major instead).

Converting indices in the matrix into indices in the vector:

$$(X)_{ij} = (\text{vec } X)_{i+mj} \quad \text{0-based,}$$

$$(X)_{ij} = (\text{vec } X)_{i+m(j-1)} \quad \text{1-based.}$$

$\text{vec}(AXB)$

First, we will work out the representation of a simple linear map, $X \mapsto AXB$ (for fixed matrices A, B of compatible dimensions).

If $X \in \mathbb{R}^{m \times n}$, $AXB \in \mathbb{R}^{p \times q}$, we need the $pq \times mn$ matrix that maps $\text{vec } X$ to $\text{vec}(AXB)$.

$$(AXB)_{hl} = \sum_j (AX)_{hj} (B)_{jl} = \sum_j \sum_i A_{hi} X_{ij} B_{jl}$$

$$= \left[\begin{array}{cccc|cccc} A_{h1}B_{1l} & A_{h2}B_{1l} & \dots & A_{hm}B_{1l} & A_{h1}B_{2l} & A_{h2}B_{2l} & \dots & A_{hm}B_{2l} & \dots \\ \hline A_{h1}B_{nl} & A_{h2}B_{nl} & \dots & A_{hm}B_{nl} & & & & & \dots \end{array} \right] \text{vec } X$$

$$\text{vec}(AXB) = \begin{array}{c} \downarrow \\ \boxed{M} \end{array} \begin{array}{c} \boxed{\text{vec } X} \end{array} \quad \sum_{h,k} A_{1h} X_{hk} B_{k1}$$

Kronecker product: definition

$$\text{vec}(AXB) = \begin{bmatrix} b_{11}A & b_{21}A & \dots & b_{n1}A \\ b_{12}A & b_{22}A & \dots & b_{n2}A \\ \vdots & \vdots & \ddots & \vdots \\ b_{1q}A & b_{2q}A & \dots & b_{nq}A \end{bmatrix} \text{vec } X$$

Each block is a multiple of A , with coefficient given by the corresponding entry of B^\top .

Definition

$$X \otimes Y := \begin{bmatrix} x_{11}Y & x_{12}Y & \dots & x_{1n}Y \\ x_{21}Y & x_{22}Y & \dots & \vdots \\ \vdots & \ddots & \ddots & \vdots \\ x_{m1}Y & x_{m2}Y & \dots & x_{mn}Y \end{bmatrix}.$$

so the matrix above is $B^\top \otimes A$.

Properties of Kronecker products

$$X \otimes Y = \begin{bmatrix} x_{11}Y & x_{12}Y & \dots & x_{1n}Y \\ x_{21}Y & x_{22}Y & \dots & \vdots \\ \vdots & \ddots & \ddots & \vdots \\ x_{m1}Y & x_{m2}Y & \dots & x_{mn}Y \end{bmatrix}.$$

- ▶ $\text{vec } AXB = (B^\top \otimes A) \text{vec } X$. (**Warning:** not B^* , if complex).
- ▶ $(A \otimes B)(C \otimes D) = (AC \otimes BD)$, when dimensions are compatible. **Proof:** $B(DXC^\top)A^\top = (BD)X(AC)^\top$.
- ▶ $(A \otimes B)^\top = A^\top \otimes B^\top$.
- ▶ orthogonal \otimes orthogonal = orthogonal. \leftarrow
- ▶ upper triangular \otimes upper triangular = upper triangular.
- ▶ One can “factor out” several decompositions, e.g.,

$$A \otimes B = \underbrace{(U_1 S_1 V_1^*)}_{\text{orth.}} \otimes \underbrace{(U_2 S_2 V_2^*)}_{\text{diag.}} = \underbrace{(U_1 \otimes U_2)}_{\text{orth.}} (S_1 \otimes S_2) \underbrace{(V_1 \otimes V_2)^*}_{\text{orth.}}.$$

Solvability criterion

Theorem

The Sylvester equation is solvable for all C iff $\Lambda(A) \cap \Lambda(B) = \emptyset$.

$$AX - XB = C \iff$$

$$(I_n \otimes A - B^T \otimes I_m) \text{vec}(X) = \text{vec}(C).$$

Schur decompositions of A, B^T : $A = Q_A T_A Q_A^*$, $B^T = Q_B T_B Q_B^*$.
Then,

$$I_n \otimes A - B^T \otimes I_m = (Q_B \otimes Q_A)(I_n \otimes T_A + T_B \otimes I_m)(Q_B \otimes Q_A)^*.$$

is a Schur decomposition.

What is on the diagonal of $I_n \otimes T_A + T_B \otimes I_m$?

If $\Lambda(A) = \{\lambda_1, \dots, \lambda_m\}$, $\Lambda(B) = \{\mu_1, \dots, \mu_n\}$, then it's

$$\Lambda(I_n \otimes A - B^T \otimes I_m) = \{\lambda_i - \mu_j : i, j\}.$$

Solution algorithms

The naive algorithm costs $O((mn)^3)$. One can get down to $O(m^3n^2)$ (full steps of GMRES, for instance.)

Bartels–Stewart algorithm (1972): $O(m^3 + n^3)$.

Idea: invert factor by factor the decomposition

$$(Q_B \otimes Q_A)(I_n \otimes T_A + T_B \otimes I_m)(Q_B \otimes Q_A)^*.$$

- ▶ Solving orthogonal systems \iff multiplying by their transpose, $O(m^3 + n^3)$ using the \otimes structure.
- ▶ Solving upper triangular system \iff back-substitution; costs $O(\text{nnz}) = O(m^3 + n^3)$.

Bartels–Stewart algorithm

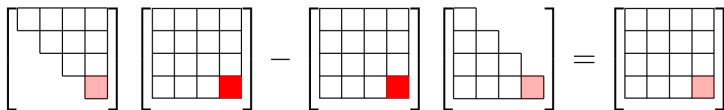
A more operational description. . .

Step 1: reduce to a triangular equation.

$$Q_A T_A Q_A^* X - X Q_B T_B^* Q_B^* = C$$

$$T_A \hat{X} - \hat{X} T_B^* = \hat{C}, \quad \hat{X} = Q_A^* X Q_B, \quad \hat{C} = \widehat{Q_A^* C Q_B}$$

Step 2: We can compute each entry X_{ij} , by using the (i, j) th equation, as long as we have computed all the entries **below** and **to the right** of X_{ij} .



Comments

- ▶ Works also with the real Schur form: back-sub yields block equations which are tiny 2×2 or 4×4 Sylvesters.
- ▶ Backward stable (as a system of mn linear equations): it's orthogonal transformations + back-sub.
- ▶ **Not** backward stable in the sense of $\tilde{A}\tilde{X} - \tilde{X}\tilde{B} = \tilde{C}$ [Higham '93].
(Sketch of proof: backward error given by a linear least squares system with matrix $\begin{bmatrix} \tilde{X}^T \otimes I & I \otimes \tilde{X} & I \end{bmatrix}$). Its singular values depend on those of \tilde{X} .)

Comments

Condition number: depends on

$$\text{sep}(A, B) \stackrel{\circ}{=} \sigma_{\min}(I \otimes A - B^T \otimes I) = \min_Z \frac{\|AZ - ZB\|_F}{\|Z\|_F}.$$

If A, B normal, this is simply the minimum difference of their eigenvalues. Otherwise, it might be larger; no simple expression.

$$\sigma_{\min}(M) = \min_{v \neq 0} \frac{\|Mv\|_2}{\|v\|_2}$$

$\text{sep}(A, B) = 0$ se A, B hanno autoval. comuni, > 0 altrimenti

se A, B normali: T_A, T_B diagonali

$$\sigma_{\min}(I \otimes A - B^T \otimes I) = \sigma_{\min}(I \otimes T_A - T_B \otimes I) = \min_{i,j} (T_A)_{ii} - (T_B)_{jj}$$

Decoupling eigenvalues

Solving a Sylvester equation means finding

$$\begin{bmatrix} I & -X \\ 0 & I \end{bmatrix} \begin{bmatrix} A & C \\ 0 & B \end{bmatrix} \begin{bmatrix} I & X \\ 0 & I \end{bmatrix} = \begin{bmatrix} A & 0 \\ 0 & B \end{bmatrix}.$$

Idea Indicates how 'difficult' (ill-conditioned) it is to go from block-triangular to block-diagonal. (Compare also with the scalar case / Jordan form.)

Similar problem: reordering Schur forms (swapping blocks). One uses the Q factor from the QR of $\begin{bmatrix} I & X \\ 0 & I \end{bmatrix}$...

Invariant subspaces

Invariant subspace (for a matrix M): any subspace \mathcal{U} such that $M\mathcal{U} \subseteq \mathcal{U}$. Completing a basis U_1 to one $U = [u_1 \ u_2]$ of \mathbb{C}^m , we get

$$U^{-1}MU = \begin{bmatrix} A & C \\ 0 & B \end{bmatrix}.$$

$MU_1 = U_1A$. $\Lambda(A) \subseteq \Lambda(M)$.

Idea: invariant subspaces are 'the span of some eigenvectors' (usually).

Example: stable invariant subspace: x s.t. $\lim_{k \rightarrow \infty} A^k x = 0$

Examples (stable invariant subspaces)

Example 1 $\text{span}(v_1, v_2, \dots, v_k)$ (eigenvectors).

Example 2 Invariant subspaces of $\begin{bmatrix} \lambda & 1 \\ 0 & \lambda \end{bmatrix}$.

Example 3 Invariant subspaces of a larger Jordan matrix.

(That's the general case — idea: find Jordan form of the linear map $\mathcal{U} \mapsto \mathcal{U}, x \rightarrow Mx$.)

Sensitivity of invariant subspaces

If I perturb M to $M + \delta M$, how much does U_1 change?

Proof (sketch:)

- ▶ Suppose $U = I$ for simplicity (just a change of basis).
- ▶ $M + \delta M = \begin{bmatrix} A + \delta A & C + \delta C \\ \delta D & B + \delta B \end{bmatrix}$
- ▶ Look for a transformation $V^{-1}(M + \delta M)V$ of the form $V = \begin{bmatrix} I & 0 \\ X & I \end{bmatrix}$ that zeroes out the $(2, 1)$ block.
- ▶ Formulate a Riccati equation
 $XA - BX = \delta D - X(C + \delta C)X - X\delta A + \delta_B X.$
- ▶ See it as a fixed-point problem

$$X_{k+1} = T^{-1}(\delta D - X(C + \delta C)X - X\delta A + \delta_B X)$$

- ▶ Pass to norms, show that the map sends a ball $B(0, \rho)$ to itself: $\|X\|_F \leq \|T^{-1}\|(\dots)$. For a sufficiently small perturbation, it does.

Theorem [Stewart Sun book V.2.2]

Let $M = \begin{bmatrix} A & B \\ 0 & C \end{bmatrix}$, $\delta_M = \begin{bmatrix} \delta_A & \delta_B \\ \delta_D & \delta_C \end{bmatrix}$, $a = \|\delta_A\|$ and so on.

If $4(\text{sep}(A, B) - a - b)^2 - d(\|C\| + c) \geq 0$, then there is a (unique) X with $\|X\| \leq 2 \frac{d}{\text{sep}(A, B) - a - b}$ such that $\begin{bmatrix} I \\ X \end{bmatrix}$ is an invariant subspace of $M + \delta_M$.

(Not exactly what we obtain directly from the above argument — handles a and b in a slightly different way.)

Applications of Sylvester equations

Apart from the ones we have already seen:

- ▶ As a step to compute matrix functions.
- ▶ Stability of linear dynamical systems.
Lyapunov equations $AX + XA^T = B$, B symmetric.
- ▶ As a step to solve more complicated matrix equations (Newton's method \rightarrow linearization).

We will re-encounter them later in the course (time permitting).

