

Vectorization

Goal represent linear functions $\mathbb{R}^{m \times n} \rightarrow \mathbb{R}^{p \times q}$.

For instance, to deal with problems like the following one.

Sylvester equation

$$AX - XB = C$$

$$A \in \mathbb{C}^{m \times m}, C, X \in \mathbb{C}^{m \times n}, B \in \mathbb{C}^{n \times n}.$$

This must be a $mn \times mn$ linear system, right?

Vectorization gives us an explicit way to construct it.

Vectorization: definition

$$\text{vec } X = \text{vec} \left[\begin{array}{c|c|c|c} x_{11} & x_{12} & \dots & x_{1n} \\ x_{21} & x_{22} & \dots & x_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ x_{m1} & x_{m2} & \dots & x_{mn} \end{array} \right] := \left[\begin{array}{c} x_{11} \\ x_{21} \\ \vdots \\ x_{m1} \\ \hline x_{12} \\ x_{22} \\ \vdots \\ x_{m2} \\ \hline \vdots \\ \hline x_{1n} \\ x_{2n} \\ \vdots \\ x_{mn} \end{array} \right].$$

Vectorization: comments

Column-major order: leftmost index 'changes more often'. Matches Fortran, Matlab standard (C/C++ prefer row-major instead).

Converting indices in the matrix into indices in the vector:

$$(X)_{ij} = (\text{vec } X)_{i+mj} \quad \text{0-based,}$$

$$(X)_{ij} = (\text{vec } X)_{i+m(j-1)} \quad \text{1-based.}$$

$\text{vec}(AXB)$

First, we will work out the representation of a simple linear map, $X \mapsto AXB$ (for fixed matrices A, B of compatible dimensions).

If $X \in \mathbb{R}^{m \times n}$, $AXB \in \mathbb{R}^{p \times q}$, we need the $pq \times mn$ matrix that maps $\text{vec } X$ to $\text{vec}(AXB)$.

$$\begin{aligned} (AXB)_{hl} &= \sum_j (AX)_{hj} (B)_{jl} = \sum_j \sum_i A_{hi} X_{ij} B_{jl} \\ &= \left[\begin{array}{cccc|cccc} A_{h1}B_{1l} & A_{h2}B_{1l} & \dots & A_{hm}B_{1l} & A_{h1}B_{2l} & A_{h2}B_{2l} & \dots & A_{hm}B_{2l} & \dots \\ & & & & A_{h1}B_{nl} & A_{h2}B_{nl} & & A_{hm}B_{nl} & \dots \end{array} \right] \text{vec } X \end{aligned}$$

Kronecker product: definition

$$\text{vec}(AXB) = \begin{bmatrix} b_{11}A & b_{21}A & \dots & b_{n1}A \\ b_{12}A & b_{22}A & \dots & b_{n2}A \\ \vdots & \vdots & \ddots & \vdots \\ b_{1q}A & b_{2q}A & \dots & b_{nq}A \end{bmatrix} \text{vec } X$$

Each block is a multiple of A , with coefficient given by the corresponding entry of B^\top .

Definition

$$X \otimes Y := \begin{bmatrix} x_{11}Y & x_{12}Y & \dots & x_{1n}Y \\ x_{21}Y & x_{22}Y & \dots & \vdots \\ \vdots & \ddots & \ddots & \vdots \\ x_{m1}Y & x_{m2}Y & \dots & x_{mn}Y \end{bmatrix}.$$

so the matrix above is $B^\top \otimes A$.

Properties of Kronecker products

$$X \otimes Y = \begin{bmatrix} x_{11}Y & x_{12}Y & \dots & x_{1n}Y \\ x_{21}Y & x_{22}Y & \dots & \vdots \\ \vdots & \ddots & \ddots & \vdots \\ x_{m1}Y & x_{m2}Y & \dots & x_{mn}Y \end{bmatrix}.$$

- ▶ $\text{vec } AXB = (B^\top \otimes A) \text{vec } X$. (**Warning:** not B^* , if complex).
- ▶ $(A \otimes B)(C \otimes D) = (AC \otimes BD)$, when dimensions are compatible. **Proof:** $B(DXC^\top)A^\top = (BD)X(AC)^\top$.
- ▶ $(A \otimes B)^\top = A^\top \otimes B^\top$.
- ▶ orthogonal \otimes orthogonal = orthogonal.
- ▶ upper triangular \otimes upper triangular = upper triangular.
- ▶ One can “factor out” several decompositions, e.g.,

$$A \otimes B = (U_1 S_1 V_1^*) \otimes (U_2 S_2 V_2^*) = (U_1 \otimes U_2)(S_1 \otimes S_2)(V_1 \otimes V_2)^*.$$

- ▶ In particular, $\|A \otimes B\| = \|A\| \|B\|$.

Solvability criterion

Theorem

The Sylvester equation is solvable for all C iff $\Lambda(A) \cap \Lambda(B) = \emptyset$.

$$AX - XB = C \iff$$

$$(I_n \otimes A - B^T \otimes I_m) \text{vec}(X) = \text{vec}(C).$$

Schur decompositions of A, B^T : $A = Q_A T_A Q_A^*$, $B^T = Q_B T_B Q_B^*$.
Then,

$$I_n \otimes A - B^T \otimes I_m = (Q_B \otimes Q_A)(I_n \otimes T_A - T_B \otimes I_m)(Q_B \otimes Q_A)^*.$$

is a Schur decomposition.

What is on the diagonal of $I_n \otimes T_A - T_B \otimes I_m$?

If $\Lambda(A) = \{\lambda_1, \dots, \lambda_m\}$, $\Lambda(B) = \{\mu_1, \dots, \mu_n\}$, then it's

$$\Lambda(I_n \otimes A - B^T \otimes I_m) = \{\lambda_i - \mu_j : i, j\}.$$

Solution algorithms

The naive algorithm costs $O((mn)^3)$. One can get down to $O(m^3n^2)$ (full steps of GMRES, for instance.)

Bartels–Stewart algorithm (1972): $O(m^3 + n^3)$.

Idea: invert factor by factor the decomposition

$$(Q_B \otimes Q_A)(I_n \otimes T_A - T_B \otimes I_m)(Q_B \otimes Q_A)^*.$$

- ▶ Solving orthogonal systems \iff multiplying by their transpose, $O(m^3 + n^3)$ using the \otimes structure.
- ▶ Solving upper triangular system \iff back-substitution; costs $O(\text{nnz}) = O(m^3 + n^3)$.

Bartels–Stewart algorithm

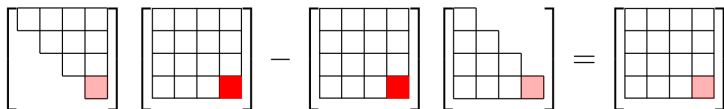
A more operational description. . .

Step 1: reduce to a triangular equation.

$$Q_A T_A Q_A^* X - X \overline{Q_B} T_B^T Q_B^T = C$$

$$T_A Y - Y T_B^* = D, \quad Y = Q_A^* X \overline{Q_B}, \quad D = Q_A^* C \overline{Q_B}.$$

Step 2: We can compute each entry Y_{ij} , by using the (i, j) th equation, as long as we have computed all the entries **below** and **to the right** of Y_{ij} .



Step 3: $X = Q_a Y Q_B^T$.

Comments

- ▶ Works also with the real Schur form: back-sub yields block equations which are tiny 2×2 or 4×4 Sylvesters.
- ▶ It works also for $X + AXB = C$ and $AXB + CXD = E$ (with some complications).
- ▶ It does **not** work for three-term equations, $AXB + CXD + EXF = G$.

Backward stability

This method is backward stable (as a system of mn linear equations), i.e., the computed $\text{vec}(\tilde{X})$ solves a linear system close to $(I \otimes A - B^T \otimes I) \text{vec}(X) = \text{vec}(C)$.

(Follows from the interpretation as orthogonal transformations + back-sub.)

However, it is **not** always backward stable in the sense that \tilde{X} solves a nearby matrix equation $\tilde{A}\tilde{X} - \tilde{X}\tilde{B} = \tilde{C}$ [Higham '93].

Sketch of proof: backward error given by the minimum-norm solution of the underdetermined system

$$\underbrace{\begin{bmatrix} \tilde{X}^T \otimes I & -I \otimes \tilde{X} & -I \end{bmatrix}}_{=:M} \begin{bmatrix} \text{vec } \delta_A \\ \text{vec } \delta_B \\ \text{vec } \delta_C \end{bmatrix} = -\text{vec}(A\tilde{X} - \tilde{X}B - C).$$

Assume WLOG \tilde{X} diagonal and compute it via the pseudoinverse $M^+ = M^T(MM^T)^{-1}$.

Comments

Condition number: ratio between

$$\sigma_{\max}(I \otimes A - B^{\top} \otimes I) = \|I \otimes A - B^{\top} \otimes I\| \leq \|I \otimes A\| + \|B^{\top} \otimes I\| \leq \|A\| + \|B\|$$

and

$$\text{sep}(A, B) := \sigma_{\min}(I \otimes A - B^{\top} \otimes I) = \min_Z \frac{\|AZ - ZB\|_F}{\|Z\|_F}.$$

(Note that $\|\text{vec}(X)\| = \|X\|_F$.)

We have seen $\lambda_{\min}(I \otimes A - B^{\top} \otimes I) = \min_{\lambda \in \Lambda(A), \mu \in \Lambda(B)} |\lambda - \mu|$
(**minimum difference** between their eigenvalues).

If A, B are both normal, this difference is also

$\text{sep}(A, B) = \sigma_{\min}(I \otimes A - B^{\top} \otimes I)$. Otherwise, σ_{\min} is smaller; no simple expression for it.

Decoupling eigenvalues

Solving a Sylvester equation means finding

$$\begin{bmatrix} I & -X \\ 0 & I \end{bmatrix} \begin{bmatrix} A & C \\ 0 & B \end{bmatrix} \begin{bmatrix} I & X \\ 0 & I \end{bmatrix} = \begin{bmatrix} A & 0 \\ 0 & B \end{bmatrix}.$$

Idea Indicates how 'difficult' (ill-conditioned) it is to go from block-triangular to block-diagonal.

Compare also with the scalar case:

$$\begin{bmatrix} \lambda & 1 \\ 0 & \mu \end{bmatrix} \text{ is similar to } \begin{bmatrix} \lambda & 0 \\ 0 & \mu \end{bmatrix},$$

if $\lambda \neq \mu$, but

$$\begin{bmatrix} \lambda & 1 \\ 0 & \lambda \end{bmatrix} \text{ is not similar to } \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix}.$$

Application: reordering Schur forms

In a (complex) Schur form $A = QTQ^*$, the T_{ii} are the eigenvalues of A .

Problem

Given a Schur form $A = QTQ^*$, compute another Schur form $A = \hat{Q}\hat{T}\hat{Q}^*$ that has the eigenvalues in another (different) order.

This can be solved with the help of Sylvester equations.

It is enough to have a method to 'swap' two blocks of eigenvalues.

Reordering Schur forms

Let X solve the Sylvester equation $AX - XB = C$.

Since

$$\begin{bmatrix} 0 & I \\ I & -X \end{bmatrix} \begin{bmatrix} A & C \\ 0 & B \end{bmatrix} \begin{bmatrix} X & I \\ I & 0 \end{bmatrix} = \begin{bmatrix} B & 0 \\ 0 & A \end{bmatrix},$$

the matrix $\begin{bmatrix} X & I \\ I & 0 \end{bmatrix}$ does the job, but it is **not orthogonal**. We replace it with its QR factor:

$Q = \text{qr}(\begin{bmatrix} X & I \\ I & 0 \end{bmatrix})$ is such that $Q^* \begin{bmatrix} A & C \\ 0 & B \end{bmatrix} Q = \begin{bmatrix} T_{11} & T_{12} \\ 0 & T_{22} \end{bmatrix}$ with $\Lambda(T_{11}) = \Lambda(B)$, $\Lambda(T_{22}) = \Lambda(A)$.

Matlab example: computing the stable invariant subspace with `ordschur`.

Invariant subspaces

Invariant subspace of a matrix M : any subspace \mathcal{U} such that $M\mathcal{U} \subseteq \mathcal{U}$.

There is a matrix A associated to the linear operator M on the space \mathcal{U} (with basis U_1), i.e., $MU_1 = U_1A$.

If $Av = \lambda v$, then $M(U_1v) = \lambda U_1v$, i.e., $\Lambda(A) \subseteq \Lambda(M)$.

Completing a basis U_1 to one $U = [u_1 \ u_2]$ of \mathbb{C}^m , we get

$$U^{-1}MU = \begin{bmatrix} A & C \\ 0 & B \end{bmatrix}.$$

Invariant subspaces \iff block triangular decomposition \iff part of the spectrum/eigenvectors of a matrix.

Examples (stable invariant subspaces)

Idea: invariant subspaces are 'the span of some eigenvectors' (usually) or Jordan chains (more generally).

Example 1 $\text{span}(v_1, v_2, \dots, v_k)$ (eigenvectors).

Example 2 Invariant subspaces of $\begin{bmatrix} \lambda & 1 \\ 0 & \lambda \end{bmatrix}$: $\text{span}(e_1)$ and $\text{span}(e_1, e_2)$.

Example 3 Invariant subspaces of a larger Jordan block: $\text{span}(e_1, \dots, e_k)$ for all k ("beginnings" of Jordan chains).

Example 4: stable invariant subspace: vectors x_0 s.t.

$$\lim_{k \rightarrow \infty} A^k x_0 = 0$$

(These give the general case — idea: a Jordan chain of A can always be extended to one of M .)

Sensitivity of invariant subspaces

If we perturb M to $M + \delta_M$, how much does an invariant subspace U_1 change?

We can assume $U = I$ for simplicity (orthogonal change of basis):

$\begin{bmatrix} I \\ 0 \end{bmatrix}$ spans an invariant subspace of $M = \begin{bmatrix} A & C \\ 0 & B \end{bmatrix}$.

Theorem [Stewart Sun book V.2.2]

Let $M = \begin{bmatrix} A & C \\ 0 & B \end{bmatrix}$, $\delta_M = \begin{bmatrix} \delta_A & \delta_C \\ \delta_D & \delta_B \end{bmatrix}$, $a = \|\delta_A\|_F$ and so on.

If $4(\text{sep}(A, B) - a - b)^2 - d(\|C\|_F + c) \geq 0$, then there is a

(unique) X with $\|X\|_F \leq 2 \frac{d}{\text{sep}(A, B) - a - b}$ such that $\begin{bmatrix} I \\ X \end{bmatrix}$ spans an invariant subspace of $M + \delta_M$.

Proof (sketch)

- ▶ $M + \delta M = \begin{bmatrix} A + \delta_A & C + \delta_C \\ \delta_D & B + \delta_B \end{bmatrix}$
- ▶ Look for a transformation $V^{-1}(M + \delta M)V$ of the form $V = \begin{bmatrix} I & 0 \\ X & I \end{bmatrix}$ that zeroes out the (2, 1) block.
- ▶ Formulate a Riccati equation $X(A + \delta_A) - (B + \delta_B)X = \delta_D - X(C + \delta_C)X$.
- ▶ See it as a fixed-point problem

$$X_{k+1} = \hat{T}^{-1}(\delta_D - X_k(C + \delta_C)X_k)$$

- ▶ Take norms, show that the iteration map sends a ball $B(0, \rho)$ (for sufficiently small ρ) to itself:

$$\|X_{k+1}\|_F \leq \|\hat{T}^{-1}\|(d + \|X_k\|_F^2(\|C\|_F + c)).$$

- ▶ $\|\hat{T}^{-1}\|^{-1} = \sigma_{\min}(\hat{T}) \geq \sigma_{\min}(T) - a - b$ (from SVD perturbation results.)

Applications of Sylvester equations

Apart from the ones we have already seen:

- ▶ As a step to compute matrix functions.
- ▶ Stability of linear dynamical systems.
Lyapunov equations $AX + XA^T = B$, B symmetric.
- ▶ As a step to solve more complicated matrix equations (Newton's method \rightarrow linearization).

We will re-encounter them later in the course.